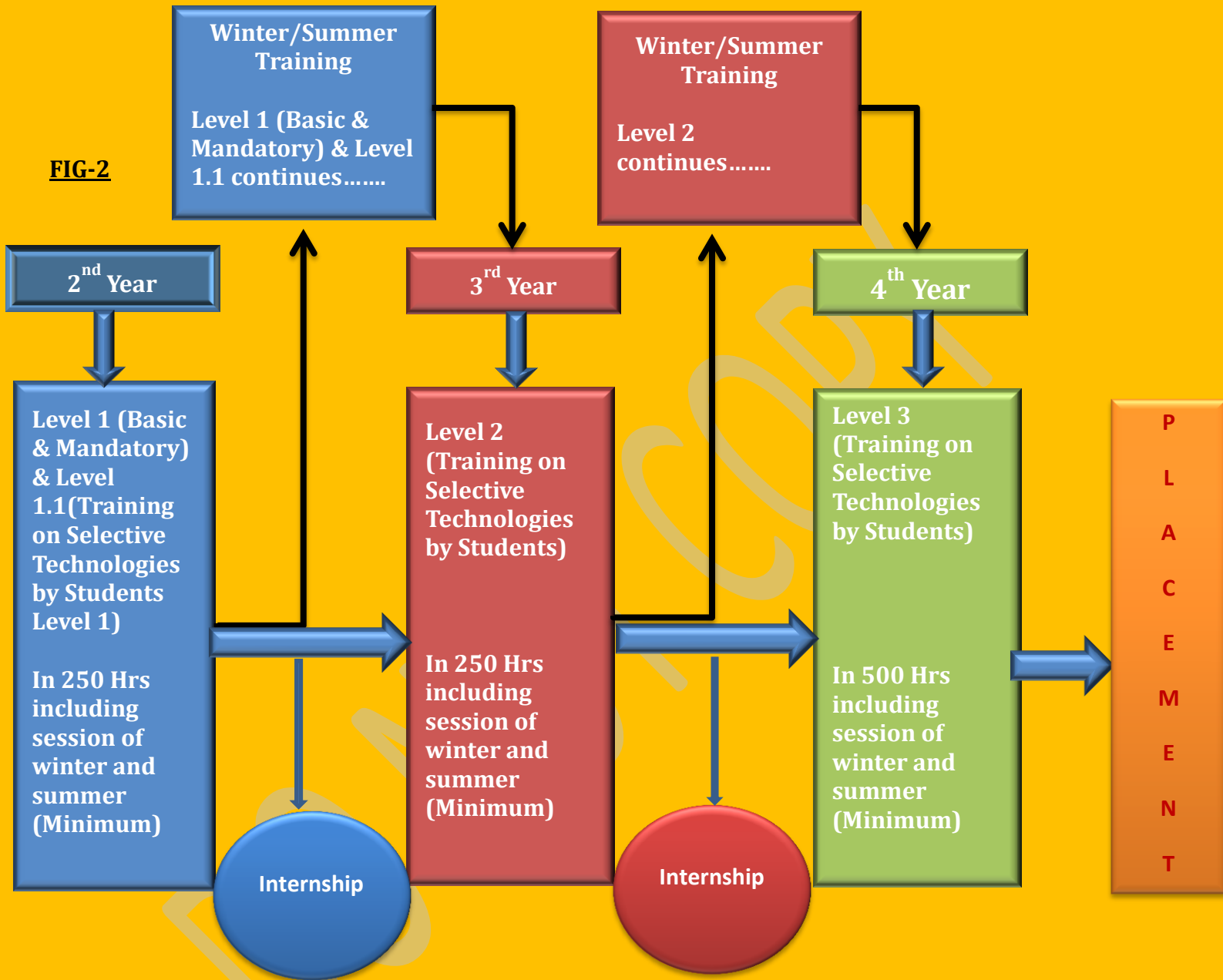


# Method We follow- How to Get Entry Pass in SEMICODUCTOR Industries for 2<sup>nd</sup> year engineering students

**FIG-2**



# FPGA System Design

## Course Structure for 2<sup>nd</sup> year

Analog (10 Hrs )- Module 1	Digital (20 Hrs ) Module 2	Programing (50 Hrs) Module 3 - RTL	FPGA (10 Hrs ) Module -4
<ul style="list-style-type: none"> <li>• Diode</li> <li>• BJT</li> <li>• Fabrication Process</li> </ul>	<p><b>Digital Electronics</b></p> <ul style="list-style-type: none"> <li>• Boolean Algebra</li> <li>• Karnaugh Map</li> <li>• Logic Gates</li> <li>• Numbers system</li> <li>• Combinational Circuits</li> <li>• Sequential Circuits</li> <li>• FSM</li> <li>• Tutorial</li> <li>• HANDS ON (All gates, combinational and sequential circuit's simulation on Xilinx ISE Design and Vivado Design Suite).</li> <li>• Project using Schematics – CRC, Parity Checker, Boot Multiplier, FIFO and Memory etc.</li> </ul>	<p><b>Verilog</b></p> <ul style="list-style-type: none"> <li>• Introduction Module</li> <li>• Data Types and test Bench</li> <li>• Data Flow and Test Bench.</li> <li>• Gate level and Test Bench.</li> <li>• Procedural Blocks and Test Bench.</li> <li>• Language Operator</li> <li>• Coding Technique.</li> <li>• Synthesis wrt to coding.</li> <li>• Optimization wrt to coding.</li> <li>• Hands on Synthesizable coding technique.</li> <li>• Project – Simulation based project like FIFO etc. and HW based Project like Display and LED control on XILINX Artix 7 board.</li> </ul>	<p><b>Module D-10 Hours-FPGA</b></p> <ul style="list-style-type: none"> <li>• CLB architecture.</li> <li>• LUT architecture.</li> <li>• Slices.</li> <li>• Wide Multiplexer.</li> <li>• I/O Bank Structure.</li> <li>• Clock Managers.</li> <li>• CMT/PLL (Virtex 6).</li> <li>• Block RAM Memories.</li> <li>• DSP Slices.</li> <li>• Working on FPGA Spartan 6 and Artix 7 Development board with real time project.</li> </ul>

# FPGA System Design

## Course Structure for 3<sup>rd</sup> year

Digital – Advanced (20 Hrs) Module 5	HDL- VHDL – (50 Hrs) Module -6 - RTL	FPGA Implementation (20 Hrs) Module -7	Analog (10 Hrs) Module -8
<ul style="list-style-type: none"> <li>• Advanced Digital Topic wrt to written test and Interview.</li> <li>FSM</li> <li>Counter</li> <li>Register</li> <li>FIFO</li> <li>• Timing Fundamental (STA)</li> <li>• Working on Linux Environment.</li> <li>• Scripting - TCL</li> </ul>	<p><b>VHDL Course Outline</b></p> <ul style="list-style-type: none"> <li>• Entity/Architecture</li> <li>• Logical Operators</li> <li>• Data Types</li> <li>• Concurrent</li> <li>• Sequential Statements</li> <li>• Relational operators</li> <li>• Process, IF THEN WHEN ,CASE, Signals</li> <li>• Describing Clocks</li> <li>• Introducing IEEE 1164 STD_LOGIC</li> <li>• Counter designs</li> <li>• Entity Modes</li> <li>• Making FSM Coding</li> <li>• Enumerated Types</li> <li>• State Machine design Methods</li> <li>• State Machine encoding</li> <li>• Hierarchy</li> <li>• Using PORT MAP to construct design</li> <li>• Package, Function, Configuration.</li> <li>• Using Black Boxes</li> <li>• GERNERICs</li> <li>• Process variables</li> <li>• Process Loops</li> <li>• Generate Statements</li> <li>• Synthesizable coding technique.</li> <li>• The Test Bench</li> <li>• Project both SW and HW implementation on FPGA Boards.</li> </ul>	<ul style="list-style-type: none"> <li>• Real Time Simulation – Chipscope.</li> <li>• Design using Xilinx Coregen and Vivado IP Integrator.</li> <li>• Timing Analysis using Timing concept on XILINX Tools wrt to timing failure in design.</li> <li>• Working on FPGA Tools feature wrt to Synthesis and Implementation strategies.</li> <li>• FLASH Programing.</li> <li>• Tools Used – XILINX ISE/VIVADO</li> <li>• Modelsim</li> <li>• Altera – Quartus</li> </ul>	<ul style="list-style-type: none"> <li>• MOSFET Fundamental</li> <li>• Fabrication Process.</li> <li>• Analog Fundamental</li> <li>• CMOS Inverter Fundamental</li> <li>• Differential Amplifier</li> </ul>

# FPGA System Design

## Course Structure for 4<sup>th</sup> year

FPGA Embedded Design (75 Hrs) Module-9	DSP FPGA Design (75 Hrs ) Module 10	DSP FPGA Continue	Industry Standard Project based on expertizes.
<ul style="list-style-type: none"> <li>• Introduction to Embedded System.</li> <li>• Introduction to FPGA based Embedded System.</li> <li>• Embedded Support on FPGA.</li> <li>• Processor C for FPGA.</li> <li>• Embedded Processor – RISC 32 Bit.</li> <li>• ZYNQ Architecture.</li> <li>• XILINX Tools for Embedded Design.</li> <li>• Introduction to Embedded Linux.</li> <li>• Embedded Linux Porting Concept.</li> <li>• Embedded Linux on ZYNQ.</li> <li>• Working on FPGA/ZYNQ.</li> </ul>	<ul style="list-style-type: none"> <li>• Introduction of Matlab and Simulink.</li> <li>• FPGAs for DSP.</li> <li>• Introduction to System Generator.</li> <li>• Simulink Basics.</li> <li>• Arithmetic Operations.</li> <li>• Fixed Point Format- Signed and Unsigned (with or without binary point).</li> <li>• Gateway In &amp; Out.</li> <li>• Saturation and Wrap in fixed point numbers.</li> <li>• Applications of Round and Truncate in fixed point while arithmetic operations.</li> <li>• Hardware Cost of Saturation, Wrap, Round and Truncation.</li> <li>• Addition, Subtraction, Multiplication, Division, Scaling and Shifting.</li> <li>• Complex arithmetic- Complex multiplication, conjugate etc.</li> <li>• Library Overview</li> <li>• Use of blocks available inside Xilinx Block sets' Library- Basic blocks.</li> <li>• Handshaking blocks- FIFO, BLOCK RAM etc.</li> <li>• Signal Processing Blocks- FFT, FIR etc.</li> <li>• Data storing blocks- ROM.</li> <li>• Black Box- HDL import.</li> <li>• CORDIC</li> <li>• Arithmetic Functions in</li> </ul>	<ul style="list-style-type: none"> <li>• Phase Truncation techniques.</li> <li>• Sine wave generation using DDS Compiler.</li> <li>• Applications.</li> <li>• INTRODUCTION TO ANALOG AND DIGITAL COMMUNICATION.</li> <li>• Analog modulation schemes.</li> <li>• Analog Transmitter- AM-SSB/AM-DSB/FM.</li> <li>• Analog Receiver- AM-SSB/AM-DSB/FM.</li> <li>• Basic Modulation Schemes like PSK, FSK, QAM, OFDM etc.</li> <li>• PSK based Modulator.</li> <li>• Pulse Shaping and Matched Filtering and its implementation.</li> <li>• PSK based Demodulator.</li> <li>• Communication Link.</li> <li>• Channels and Channel Equalization.</li> <li>• Eb/No Vs BER plots for PSK schemes.</li> <li>• DUC &amp; DDC DESIGN IN SYSTEM GENERATOR.</li> <li>• Digital up</li> </ul>	<ul style="list-style-type: none"> <li>• Project on Embedded System Design on FPGA.</li> <li>• Project on DSP System Design on FPGA.</li> <li>• Project on RTL (Only one Project Applicable )</li> </ul>

	<p><b>Circular Co-ordinates.</b></p> <ul style="list-style-type: none"> <li>• Implementations.</li> <li>• CORDIC Compiler.</li> <li>• FIR &amp; IIR Filtering</li> <li>• Sampling, Sub-Sampling, NY Quist-Criterion, Mixing, Quadrature Modulator &amp;I-Q.</li> <li>• Single Rate and Multi-Rate Filters, MAC filters.</li> <li>• Interpolation &amp; Decimation.</li> <li>• Difference between Up sampling, Interpolation.</li> <li>• Half- Band Filters and its implementation.</li> <li>• Interpolation FIR filter and its implementation using FDA Tool.</li> <li>• Decimation FIR Filter- with various windowing techniques and its implementation using FDA Tool.</li> <li>• Poly-Phase Filters.</li> <li>• IIR Filter and its implementation using FDA Tool.</li> <li>• Effects of Quantization</li> <li>• LOW PASS CASCADED INTEGRATED COMB (CIC) FILTERS.</li> <li>• Brief Overview of Decimation and Interpolation.</li> <li>• CIC Filters Theory and its Construction.</li> <li>• Interpolation and Decimation with CIC.</li> <li>• CIC Compiler.</li> <li>• Compensation FIR</li> <li>• NUMERICALLY CONTROLLED OSCILLATOR (NCO).</li> <li>• Look Up Table Technique.</li> </ul>	<p><b>Convertors and Digital down Convertors.</b></p> <ul style="list-style-type: none"> <li>• Implementation Using either FIR filters or CIC filters,</li> <li>• SNR improvement in DDC.</li> <li>• DUC &amp; DDC DESIGN IN SYSTEM GENERATOR.</li> <li>• Digital up Convertors and Digital down Convertors.</li> <li>• Implementation Using either FIR filters or CIC filters,</li> <li>• SNR improvement in DDC.</li> <li>• HARDWARE CO-SIM &amp; USE OF CHIPSCOPE ANALYZER.</li> <li>• Analyze Design using Timing and Power Report.</li> <li>• Creating HDL.</li> <li>• Creating NGC.</li> <li>• Creating Bit stream.</li> <li>• Analyze Complete Design using CHIPSCOPE ANALYZER.</li> <li>• Hardware Co-Simulations.</li> </ul>	
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# PCB (Board) Design

## Course Structure for 2<sup>nd</sup> year only

<b>BASIC ANALOG - Module 1</b>	<b>BASIC DIGITAL- Module-2</b>	<b>CIRCUIT SIMULATION- Module-3</b>	<b>BASIC OF PCB DESIGN- Module -4</b>
<ul style="list-style-type: none"><li>➤ Resister.</li><li>➤ Capacitor.</li><li>➤ Inductor</li><li>➤ Diode.</li><li>➤ Led.</li><li>➤ Basics of circuit design.</li></ul>	<ul style="list-style-type: none"><li>➤ Transformer.</li><li>➤ 7805.</li><li>➤ 7812</li><li>➤ Lm317.</li><li>➤ All logic gates and their IC.</li></ul>	<ul style="list-style-type: none"><li>➤ Circuit simulation on bread board.</li><li>➤ Circuit simulation on proteus.</li><li>➤ Introduction of PCB designing.</li></ul>	<ul style="list-style-type: none"><li>➤ Introduction of EAGLE (tool for PCB designing.)</li><li>➤ Introduction of schematic design.</li><li>➤ Introduction to selecting component from library.</li><li>➤ Introduction to board design.</li></ul>